



## PRE-RECORDED DIRECT INPUT: COMBINING ARTS, SCIENCE AND ENTREPRENEURSHIP TO BUILD FUTURE CITIES

PROF. EAMON O'KANE Thursday, 15th April, 9.00 – 10.00

This direct input presents different case studies of how Art can affect cities in a positive sense and how that this can in turn relate to well-being in a city.

\_\_\_\_\_



SOMETIMES THE CREATING THAT WE DO IS CREATING A PLATFORM THAT ALLOWS OTHER CREATIVE PEOPLE TO PITCH IN. THEASTER GATES

Investigate these three case studies on art in public space and choose a city and a location where you think art could have an impact. Describe this in a short paragraph of 50-200 words with supporting images of the location and the chosen artist/s.

Case Study 1: This case study will introduce a number of projects initiated in Chicago by the artist Theaster Gates. **Rebuild Foundation** is a platform for art, cultural development, and neighborhood transformation. Their projects support artists and strengthen communities by providing free arts programming, creating new cultural amenities, and developing affordable housing, studio, and live-work space. Founded and led by artist Theaster Gates, Rebuild is part of a network of sister organizations that collaborate to extend the social engagement of Gates' studio practice to the South Side of Chicago and beyond. **Read about Theaster Gates and the projects here** <a href="https://rebuild-foundation.org/sites/">https://rebuild-foundation.org/sites/</a> and here <a href="https://www.tate.org.uk/art/artists/theaster-gates-17216/five-things-know-about-theaster-gates">https://www.tate.org.uk/art/artists/theaster-gates-17216/five-things-know-about-theaster-gates Watch this video <a href="https://youtu.be/S9ry1M7JlyE">https://youtu.be/S9ry1M7JlyE</a>

Case Study 2: Superkilen is a public space project built in Copenhagen and overseen by the artists group Superflex. The people living in the immediate vicinity of the park represent more than 50 different nationalities. Instead of using the city objects/furniture usually designated for parks and public spaces, people from the area were asked to nominate specific city objects such as benches, bins, trees, playgrounds, manhole covers and signage from other countries. These objects were chosen either from the country of the relevant inhabitant's national origin, or from somewhere else encountered through traveling. The objects were either produced in a 1:1 copy or bought and transported to the site. Watch this video <a href="https://www.youtube.com/watch?v=02zBbs4V6Cw">https://www.youtube.com/watch?v=02zBbs4V6Cw</a> or this video <a href="https://www.youtube.com/watch?v=rlCo4Mg3Rdk">https://www.youtube.com/watch?v=rlCo4Mg3Rdk</a>

Case Study 3: **High Line Art** commissions. Working with emerging and world-renowned artists, High Line Art commissions and produces new work specifically for the High Line each year. These sculptures, installations, murals—and more—challenge traditional notions of public art in both playful and critical ways. High Line Commissions are regularly on view for one year, providing new perspectives on each work with the passing seasons. Past commissions include works by El Anatsui, Carol Bove, Barbara Kruger, and Nari Ward, among others.**Read this text and look at the images.** 

https://www.thehighline.org/art/projects/phyllidabarlow/ Watch this video https://www.hauserwirth.com/ursula/22920-phyllida-barlow-tilt